## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective December 8, 2004 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN TYPE OR SMALL ENTITY (Column 1) (Column 2) U.S. NATIONAL STAGE FEES RATE FEE RATE BASIC FEE **SMALL ENT. = \$ 150 LARGE ENT. = \$ 300** BASIC.FEE OR BASIC FEE Satisfies PCT-Article 33(1)-All-other-situations = **EXAMINATION FEET** EXAM. FEE EXAM. FEE (4) = \$50/\$100 \$ 100 / \$ 200 U.S. is ISA = \$ 50 / \$ 100 All other situations = SEARCH FEE ALL other countries = SEARCH FEE SEARCH FEE \$ 250 / \$ 500 \$ 200 / \$ 400 FEE FOR EXTRA SPEC. PGS. minus 100 = /50 ± X \$ 125 =X \$ 250 =TOTAL CHARGEABLE CLAIMS minus 20 = X \$ 25 =OR X \$ 50 =INDEPENDENT CLAIMS minus 3 = X \$ 100 =OR X \$ 200 =MULTIPLE DEPENDENT CLAIM PRESENT + \$ 180 = OR + \$ 360 = If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **AFTER** PREVIOUSLY **EXTRA** FEE FEE -AMENDMENT PAID FOR MENDMENT Total Minus . X \$ 25 =OR X \$ 50 =Independent Minus X \$ 100 =OR. X \$ 200 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = OR + \$ 360 = TOTAL ADDIT. TOTAL ADDIT OR FEE (Column 1) (Column 3) (Column 2) CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE RATE TIONAL TIONAL **PREVIOUSLY AFTER EXTRA** FEE FEE AMENDMENT PAID FOR AMENDMENT Total Minus X \$ 25 =OR<sup>^</sup> X \$ 50 =Independent Minus X \$ 100 =OR X \$ 200 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = OR + \$ 360 = TOTAL ADDIT. OR FEE

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
If the "Highest Number Previously Paid For" IN THIS SPACE is less than '20', enter "20".
If the "Highest Number Previously Paid For" IN THIS SPACE is less than '3', enter "3".

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.